**CODENAME: CONFIDENTIAL**

**GLOBAL UNITED DEFENSE®, INC.**

GLOBAL SECURITY SYSTEM SERVICES

# WAR CRIME PREVENTION SECURITY SYSTEMS

# THROAT WAR CRIME PREVENTION

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**THROAT WAR CRIME PREVENTION SECURITY SYSTEMS**

AUTONOMOUS WAR CRIME PREVENTION SECURITY SYSTEMS INSTANCE BUILDER (**FOR EACH PREVENTION SECURITY SYSTEMS: WAR CRIME TYPE;** **BUILD ANY PREVENTION SECURITY SYSTEMS THAT ENSURES THAT** **ANY WAR CRIME TYPE** **SHALL ۞NEVER BE ALLOWED۞**, **EXPLICITLY-IMPLICITLY GLOBALLY DEFINED**) {

**WHEREAS** **“MAIN OBJECT” SHALL EQUAL** **“[THROAT] [BLOOD VESSEL(S), CARTLIDGE(S), NERVE(S), VOICE BOX]”**

PREVENTION SECURITY SYSTEMS: **ALL <MAIN OBJECT> WAR CRIME TYPES;**

PREVENTION SECURITY SYSTEM: **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] BREATH(ING, S);**

PREVENTION SECURITY SYSTEM: **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] BURP(ING, S);**

PREVENTION SECURITY SYSTEM: **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] CHUCKLE(S);**

PREVENTION SECURITY SYSTEM: **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] GULP(ING, S);**

PREVENTION SECURITY SYSTEM: **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] SWALLOW(ING, S);**

PREVENTION SECURITY SYSTEM:  **ALL [ACCENTUATED, BACK, BAD, BIG, FORCED, FROG’S, GIANT, IRRITATED, LARGE, LITTLE] <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> CANCER(OUS [GROWTH]);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> CHOAK(ING, S) [LAUGHING];**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> CHOAK(ING, S) ON ANY GUM;**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> CONVULSION(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> COMMAND(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> DAMAGE(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> GLUT(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> ITCH(ES);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> MUCUS [BUILDUP, IRRITATION, SWALLOW];**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> PAIN(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> PINCH(ES);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> RAZOR(ED(S), ER(S), ING(S), S) BLADE(D, R, S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> RELAX(ED, ES);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> SCRATCH(ING, ES);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> SORE(NESS, S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> SPEECH(ES, LESS);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> TENSE;**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> TENSOR(S);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> TICKL(E(S), ING);**

PREVENTION SECURITY SYSTEM: **ALL <MAIN OBJECT> TORTURE;**

PREVENTION SECURITY SYSTEM: **ALL ACID REFLUX;**

PREVENTION SECURITY SYSTEMS: **ALL BREATHE DRINK ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEMS: **ALL BREATHE FOOD ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEMS: **ALL BREATHE LIQUID ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEMS: **ALL BREATHE SALIVA ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEMS: **ALL CANCER(OUS [GROWTH]) [EXERCISE(S)];**

PREVENTION SECURITY SYSTEMS: **ALL CHOKING ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEM: **ALL COUGH;**

PREVENTION SECURITY SYSTEMS: **ALL COUGHING UP WITH ANY BLOOD ‼POTENTIALLY DEADLY‼;**

PREVENTION SECURITY SYSTEM: **ALL DRINKING WITH ANY STRAW DOWN <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL DRIPPING <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEMS: **ALL GRUMBL(E(S), ING);**

PREVENTION SECURITY SYSTEM: **ALL GURGL(E, ING);**

PREVENTION SECURITY SYSTEM: **ALL HICCUP FART;**

PREVENTION SECURITY SYSTEM: **ALL HURT <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL INHALE DRINK;**

PREVENTION SECURITY SYSTEM: **ALL INHALE FOOD;**

PREVENTION SECURITY SYSTEM: **ALL INHALE LIQUID;**

PREVENTION SECURITY SYSTEM: **ALL INHALE SALIVA;**

PREVENTION SECURITY SYSTEM: **ALL IRRITATED <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL ITCH(Y) <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL LAUGH(ING) FOR NO REASON;**

PREVENTION SECURITY SYSTEM: **ALL LAUGH(ING) TO DEATH;**

PREVENTION SECURITY SYSTEM: **ALL SCRATCHY [BACK OF] <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL SNEEZ(E(S), ING) [PROFUSELY];**

PREVENTION SECURITY SYSTEM: **ALL SNEEZ(E(S), ING) GASP(ING, S);**

PREVENTION SECURITY SYSTEM: **ALL SNEEZ(E(S), ING) SALIVA;**

PREVENTION SECURITY SYSTEM: **ALL SNEEZ(E(S), ING) SWALLOW;**

PREVENTION SECURITY SYSTEM: **ALL SNEEZ(E(S), ING) THEN ANY SWALLOW OF ANY SALIVA IRREGULARLY;**

PREVENTION SECURITY SYSTEM: **ALL SORE(NESS, S) <MAIN OBJECT>;**

PREVENTION SECURITY SYSTEM: **ALL SWALLOW;**

PREVENTION SECURITY SYSTEM: **ALL SWALLOW GASP(ING, S);**

PREVENTION SECURITY SYSTEM: **ALL SWALLOW SALIVA;**

PREVENTION SECURITY SYSTEM: **ALL SWALLOW SNEEZE;**

PREVENTION SECURITY SYSTEM: **ALL THROW UP;**

PREVENTION SECURITY SYSTEM: **ALL TONSILITIS;**

PREVENTION SECURITY SYSTEMS: **ALL OTHER <MAIN OBJECT> WAR CRIME TYPE(S);**

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